

ART-First Grade Curriculum Map

| State Goal | Concept | Objective |
|----------------|--------------------|---|
| State Goal #25 | Color | Identify the color wheel. Place primary and secondary colors on the color wheel. |
| State Goal #25 | Shape | Recognize geometric, organic, & symbolic shapes. Compare shapes: flat 2-D -vs- form 3-D |
| State Goal #25 | Line | Differentiate thick, thin, broken, & overlapped lines. Draw lines to make shapes. |
| State Goal #25 | Texture | Define visual and tactile texture. |
| State Goal #25 | Space | Show foreground, background, and overlapping. |
| State Goal #25 | Value | Introduce tint and shade. |
| State Goal #25 | Pattern | Create random-all over pattern. |
| State Goal #25 | Balance | Demonstrate symmetry. |
| State Goal #25 | Variety | Show variety: open/closed, big/small, long/short, thick/thin, etc... |
| State Goal #26 | Technology | Draw a landscape on the computer using tools to make changes demonstrating visual art concepts. |
| State Goal #25 | Connections | Discuss how artist collaborate. |
| State Goal #26 | Processes | Painting, drawing, cutting, gluing, printing, sculpting. |
| State Goal #27 | Cultures | Understand that all people from all times have made art. |
| District Goal | Literacy | Create art inspired from literature. |
| State Goal #27 | Careers | Students will understand the role of Illustrator. |
| | Assessment | Self-reflection |