ART-Third Grade Curriculum Map

State Goal	Concept	Objective
State Goal #25	Color	Understand tints, shades, tones, and monochromatic colors.
State Goal #25	Shape	Define 3-D, draw illusion of 3-D, create sculpture.
State Goal #25	Line	Demonstrate lines in architecture.
State Goal #25	Texture	Create tactile texture in work of art.
State Goal #25	Space	Examine how foreground, middleground, background, arial perspective shows depth in various subject matter.
State Goal #25	Value	Use color value.
State Goal #25	Pattern	Examine patterns found in nature.
State Goal #25	Balance	Compare informal and asymmetrical balance.
State Goal #25	Variety	Experiment with contrast in color.
State Goal #26	Technology	Use the computer to import an original image, add text, and demonstrate art concepts.
State Goal #25	Connections	Identify similarities in and among the arts.
State Goal #26	Processes	Painting, drawing, cutting, gluing, printing, sculpting, and mixed media.
State Goal #27	Cultures	Examine the characteristic style of artists, cultures, and folk art.
District Goal	Literacy	Identify representational art and describe a piece of artwork in a written passage.
State Goal #27	Careers	Students will understand the role of the Architect.
	Assessment	Self-reflection